
pyPreservica Documentation

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pyPreservica is a Python client for the Preservica API Services

This library provides a Python class for working with the Preservica Rest API

<https://developers.preservica.com/api-reference>

This version of the documentation is for use against a Preservica 6.2 system

For Preservica 6.0 and 6.1 see [the previous version](#)

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CHAPTER 1

Why Should I Use This?

The goal of pyPreservica is to allow you to make use of the Preservica Entity API for reading and writing objects within a Preservica repository without having to manage the underlying REST HTTPS requests and XML parsing. The library provides a level of abstraction which reflects the underlying data model, such as structural and information objects.

The pyPreservica library allows Preservica users to build applications which interact with the repository such as metadata synchronisation with 3rd party systems etc.

Hint: Access to the Preservica API's for the cloud hosted system does depend on which Preservica Edition has been licensed. See <https://preservica.com/digital-archive-software/products-editions> for details.

Entity API Features

- Fetch and Update Entity Objects (Folders, Assets, Content Objects)
- Add, Delete and Update External Identifiers
- Add, Delete and Update Descriptive Metadata Fragments
- Change Security tags on Folders and Assets
- Create new Folder Entities
- Move Assets and Folders within the repository
- Deleting Assets and Folders (**New in 6.2**)
- Fetch Folders and Assets belonging to parent Folders
- Retrieve Representations, Generations & Bitstreams from Assets
- Download digital files and thumbnails
- Fetch lists of changed entities over the last n days
- Request information on completed integrity checks (**New in 6.2**)
- Add or remove asset and folder icons (**New in 6.2**)
- Replace existing content objects within an Asset (**New in 6.2**)
- Export OPEX Package (**New in 6.2**)

CHAPTER 3

Content API Features

- Fetch a list of indexed Solr Fields
- Search based on a single query term

CHAPTER 4

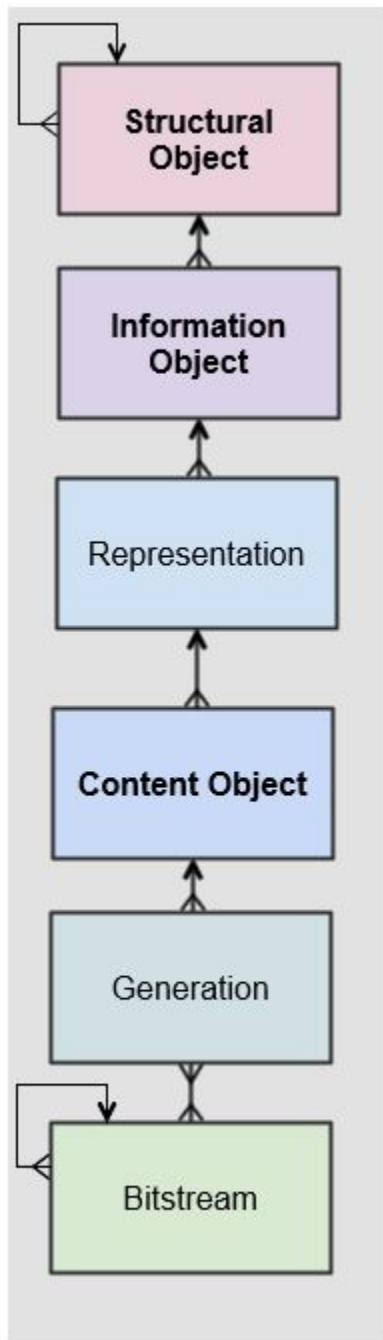
Upload API Features

- Create single Content Object Packages with multiple Representations
- Create multiple Content Object Packages with multiple Representations
- Upload packages to Preservica
- Spreadsheet Metadata
- Ingest Web Video

CHAPTER 5

Background

The key to working with the pyPreservica library is that the services follow the Preservica core data model closely.



The Preservica data model represents a hierarchy of entities, starting with the **structural objects** which are used to represent aggregations of digital assets. Structural objects define the organisation of the data. In a library context they may be referred to as collections, in an archival context they may be Fonds, Sub-Fonds, Series etc and in a records management context they could be simply a hierarchy of folders or directories.

These structural objects may contain other structural objects in the same way as a computer filesystem may contain folders within folders.

Within the structural objects comes the **information objects**. These objects which are sometimes referred to as the digital assets are what PREMIS defines as an Intellectual Entity. Information objects are considered a single

intellectual unit for purposes of management and description: for example, a book, document, map, photograph or database etc.

Representations are used to define how the information object are composed in terms of technology and structure. For example, a book may be represented as a single multiple page PDF, a single eBook file or a set of single page image files.

Representations are usually associated with a use case such as access or long-term preservation. All Information objects have a least one representation defined by default. Multiple representations can be either created outside of Preservica through a process such as digitisation or within Preservica through preservation processes such a normalisation.

Content Objects represent the components of the asset. Simple assets such as digital images may only contain a single content object whereas more complex assets such as books or 3d models may contain multiple content objects. In most cases content objects will map directly to digital files or bitstreams.

Generations represent changes to content objects over time, as formats become obsolete new generations may need to be created to make the information accessible.

Bitstreams represent the actual computer files as ingested into Preservica, i.e. the TIFF photograph or the PDF document.

CHAPTER 6

PIP Installation

pyPreservica is available from the Python Package Index (PyPI)

<https://pypi.org/project/pyPreservica/>

pyPreservica is built and tested against Python 3.8. Older versions of Python may not work.

To install pyPreservica, simply run this simple command in your terminal of choice:

```
$ pip install pyPreservica
```

or you can install in a virtual python environment using:

```
$ pipenv install pyPreservica
```

pyPreservica is under active development and the latest version is installed using

```
$ pip install --upgrade pyPreservica
```


CHAPTER 7

Get the Source Code

pyPreservica is developed on GitHub, where the code is [always available](#).

You can clone the public repository:

```
$ git clone git://github.com/carj/pyPreservica.git
```


CHAPTER 8

Contributing

Bug reports and pull requests are welcome on GitHub at <https://github.com/carj/pyPreservica>

For announcements about new versions and discussion of pyPreservica please subscribe to the google groups forum <https://groups.google.com/g/pypreservica>

CHAPTER 9

Example

Create the entity API client object and request an Asset (Information Object) by its unique identifier

```
>>> from pyPreservica import *
>>> client = EntityAPI()
>>> client
pyPreservica version: 0.8.5 (Preservica 6.2 Compatible)
Connected to: us.preservica.com Version: 6.2.0 as test@test.com
>>> asset = client.asset("dc949259-2c1d-4658-8eee-c17b27a8823d")
>>> asset.title
'LC-USZ62-20901'
>>> asset.parent
'ae108c8f-b058-4228-b099-6049175d2f0c'
>>> asset.security_tag
'open'
>>> asset.entity_type
<EntityType.ASSET: 'IO'>
```


CHAPTER 10

Authentication

pyPreservica provides 4 different methods for authentication. The library requires the username and password of a Preservica user and a Tenant identifier along with the server hostname.

1 Method Arguments

Include the user credentials as arguments to the EntityAPI Class

```
>>> from pyPreservica import *
>>> client = EntityAPI(username="test@test.com", password="123444",
                        tenant="PREVIEW", server="preview.preservica.com")
```

If you don't want to include your Preservica credentials within your python script then the following two methods should be used.

2 Environment Variable

Export the credentials as environment variables as part of the session

```
$ export PRESERVICA_USERNAME="test@test.com"
$ export PRESERVICA_PASSWORD="123444"
$ export PRESERVICA_TENANT="PREVIEW"
$ export PRESERVICA_SERVER="preview.preservica.com"

$ python3

>>> from pyPreservica import *
>>> client = EntityAPI()
```

3 Properties File

Create a properties file called "credentials.properties" and save to the working directory

```
[credentials]
username=test@test.com
password=123444
tenant=PREVIEW
```

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```
server=preview.preservica.com

>>> from pyPreservica import *
>>> client = EntityAPI()
```

You can create a new credentials.properties file automatically using the `save_config()` method

```
>>> from pyPreservica import *
>>> client = EntityAPI(username="test@test.com", password="123444",
                        tenant="PREVIEW", server="preview.preservica.com")
>>> client.save_config()
```

4 Shared Secrets

pyPreservica now supports authentication using shared secrets rather than a login account username and password. This allows a trusted external applications such as pyPreservica to acquire a Preservica API authentication token without having to use a set of login credentials.

To use the shared secret authentication you need to add a secure secret key to your Preservica system.

The username, password, tenant and server attributes are used as normal, the password field now holds the shared secret and not the users password.

```
>>> from pyPreservica import *
>>> client = EntityAPI(username="test@test.com", password="shared-secret", tenant=
↳ "PREVIEW",
                        server="preview.preservica.com", use_shared_secret=True)

>>> from pyPreservica import *
>>> client = EntityAPI(use_shared_secret=True)
```

CHAPTER 11

SSL Certificates

pyPreservica will only connect to servers which use the <https://> protocol and will always validate certificates.

pyPreservica uses the Certifi project to provide SSL certificate validation.

Self-signed certificates used by on-premise deployments are not part of the Certifi CA bundle and need to be set explicitly.

For on-premise deployments the trusted CAs can be specified through the REQUESTS_CA_BUNDLE environment variable. e.g.

```
export REQUESTS_CA_BUNDLE=/usr/local/share/ca-certificates/my-server.cert
```


12.1 Entity API

Making a call to the Preservica repository is very simple.

Begin by importing the pyPreservica module

```
>>> from pyPreservica import *
```

Now, let's create the EntityAPI class

```
>>> client = EntityAPI()
```

12.1.1 Fetching Entities (Assets, Folders & Content Objects)

Fetch an Asset and print its attributes

```
>>> asset = client.asset("9bad5acf-e7a1-458a-927d-2d1e7f15974d")
>>> print(asset.reference)
>>> print(asset.title)
>>> print(asset.description)
>>> print(asset.security_tag)
>>> print(asset.parent)
>>> print(asset.entity_type)
```

We can also fetch the same attributes for both Folders

```
>>> folder = client.folder("0b0f0303-6053-4d4e-a638-4f6b81768264")
>>> print(folder.reference)
>>> print(folder.title)
>>> print(folder.description)
>>> print(folder.security_tag)
```

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```
>>> print(folder.parent)
>>> print(folder.entity_type)
```

and Content Objects

```
>>> content_object = client.content_object("1a2a2101-6053-4d4e-a638-4f6b81768264")
>>> print(content_object.reference)
>>> print(content_object.title)
>>> print(content_object.description)
>>> print(content_object.security_tag)
>>> print(content_object.parent)
>>> print(content_object.entity_type)
```

We can fetch any of Assets, Folders and Content Objects using the entity type and the unique reference

```
>>> asset = client.entity(EntityType.ASSET, "9bad5acf-e7a1-458a-927d-2d1e7f15974d")
>>> folder = client.entity(EntityType.FOLDER, asset.parent)
```

To get a list of parent Folders of an Asset all the way to the root of the repository

```
>>> folder = client.folder(asset.parent)
>>> print(folder.title)
>>> while folder.parent is not None:
>>>     folder = client.folder(folder.parent)
>>>     print(folder.title)
```

12.1.2 Fetching Children of Entities

The immediate children of a Folder can also be retrieved using the library.

To get a set of all the root Folders use

```
>>> root_folders = client.children(None)
```

or

```
>>> root_folders = client.children()
```

To get a set of children of a particular Folder use

```
>>> entities = client.children(folder.reference)
```

To get the siblings of an Asset you can use

```
>>> entities = client.children(asset.parent)
```

The set of entities returned may contain both Assets and other Folders. The default size of the result set is 50 items. The size can be configured and for large result sets paging is available.

```
>>> next_page = None
>>> while True:
>>>     root_folders = client.children(None, maximum=10, next_page=next_page)
>>>     for e in root_folders.results:
>>>         print(f'{e.title} : {e.reference} : {e.entity_type}')
>>>         if not root_folders.has_more:
```

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```
>>>         break
>>>     else:
>>>         next_page = root_folders.next_page
```

A version of this method is also available as a generator function which does not require explicit paging. This version returns a lazy iterator which does the paging internally. It will default to 50 items between server requests

```
>>> for entity in client.descendants():
>>>     print(entity.title)
>>>
```

You can pass a parent reference to get the children of any folder in the same way as the explicit paging version

```
>>> for entity in client.descendants(folder.parent):
>>>     print(entity.title)
```

This is the preferred way to get children of folders as the paging is managed automatically.

If you only need the folders or Assets from a parent you can filter the results using a pre-defined filter

```
>>> for asset in filter(only_assets, client.descendants(asset.parent)):
>>>     print(asset.title)
```

or

```
>>> for folders in filter(only_folders, client.descendants(asset.parent)):
>>>     print(folders.title)
```

Note: Entities within the returned set only contain the attributes (type, reference and title). If you need the full object you have to request it.

If you want **all** the entities below a point in the hierarchy, i.e a recursive list of all folders and Assets the you can call `all_descendants()` this is a generator function which returns a lazy iterator which will make repeated calls to the server for each page of results.

The following will return all entities within the repository from the root folders down

```
>>> for e in client.all_descendants():
>>>     print(e.title)
```

again if you need a list of every Asset in the system you can filter using

```
>>> for asset in filter(only_assets, client.all_descendants()):
>>>     print(asset.title)
```

12.1.3 Creating new Folders

Folder objects can be created directly in the repository, the `create_folder()` function takes 3 mandatory parameters, folder title, description and security tag.

```
>>> new_folder = client.create_folder("title", "description", "open")
>>> print(new_folder.reference)
```

This will create a folder at the top level of the repository. You can create child folders by passing the reference of the parent as the last argument.

```
>>> new_folder = client.create_folder("title", "description", "open", folder.
↳reference)
>>> print(new_folder.reference)
>>> assert new_folder.parent == folder.reference
```

12.1.4 Updating Entities

We can update either the title or description attribute for assets, folders and content objects using the `save()` method

```
>>> asset = client.asset("9bad5acf-e7a1-458a-927d-2d1e7f15974d")
>>> asset.title = "New Asset Title"
>>> asset.description = "New Asset Description"
>>> asset = client.save(asset)

>>> folder = client.folder("0b0f0303-6053-4d4e-a638-4f6b81768264")
>>> folder.title = "New Folder Title"
>>> folder.description = "New Folder Description"
>>> folder = client.save(folder)

>>> content_object = client.content_object("1a2a2101-6053-4d4e-a638-4f6b81768264")
>>> content_object.title = "New Content Object Title"
>>> content_object.description = "New Content Object Description"
>>> content_object = client.save(content_object)
```

To change the security tag on an Asset or Folder we have a separate API. Since this may be a long running process. You can choose either a asynchronous (non-blocking) call which returns immediately or synchronous (blocking call) which waits for the security tag to be changed before returning.

This is the asynchronous call which returns immediately returning a process id

```
>>> pid = client.security_tag_async(entity, new_tag)
```

You can determine the current status of the asynchronous call by passing the argument to `get_async_progress`

```
>>> status = client.get_async_progress(pid)
```

The synchronous version will block until the security tag has been updated on the entity. This call does not recursively change entities within a folder. It only applies to the named entity passed as an argument.

```
>>> entity = client.security_tag_sync(entity, new_tag)
```

12.1.5 3rd Party External Identifiers

3rd party or external identifiers are a useful way to provide additional names or identities to objects to provide an alternate way of accessing them. For example if you are synchronising metadata between an external metadata catalogue and Preservica adding the catalogue identifiers to the Preservica objects allows the catalogue to query Preservica using its own ids.

Each Preservica entity can hold as many external identifiers as you need.

Note: Adding, Updating and Deleting external identifiers is only available in version 6.1 and above

We can add external identifiers to either Assets, Folders or Content Objects. External identifiers have a name or type and a value. External identifiers do not have to be unique in the same way as internal identifiers. The same external identifiers can be added to multiple entities to form sets of objects.

```
>>> asset = client.asset("9bad5acf-e7ce-458a-927d-2d1e7f15974d")
>>> client.add_identifier(asset, "ISBN", "978-3-16-148410-0")
>>> client.add_identifier(asset, "DOI", "https://doi.org/10.1109/5.771073")
>>> client.add_identifier(asset, "URN", "urn:isan:0000-0000-2CEA-0000-1-0000-0000-Y")
```

Fetch external identifiers on an entity. This call returns a set of tuples (identifier_type, identifier_value)

```
>>> identifiers = client.identifiers_for_entity(folder)
>>> for identifier in identifiers:
>>>     identifier_type = identifier[0]
>>>     identifier_value = identifier[1]
```

You can search the repository for entities with matching external identifiers. The call returns a set of objects which may include any type of entity.

```
>>> for e in client.identifier("ISBN", "978-3-16-148410-0"):
>>>     print(e.entity_type, e.reference, e.title)
```

Note: Entities within the set only contain the attributes (type, reference and title). If you need the full object you have to request it.

For example

```
>>> for e in client.identifier("DOI", "urn:nbn:de:1111-20091210269"):
>>>     o = client.entity(e.entity_type, e.reference)
>>>     print(o.title)
>>>     print(o.description)
```

To delete identifiers attached to an entity

```
>>> client.delete_identifiers(entity)
```

Will delete all identifiers on the entity

```
>>> client.delete_identifiers(entity, identifier_type="ISBN")
```

Will delete all identifiers which have type “ISBN”

```
>>> client.delete_identifiers(entity, identifier_type="ISBN", identifier_value="978-3-
↪16-148410-0")
```

Will only delete identifiers which match the type and value

12.1.6 Descriptive Metadata

You can query an entity to determine if it has any attached descriptive metadata using the metadata attribute. This returns a dictionary object the dictionary key is a url which can be used to the fetch metadata and the value is the schema name:

```
>>> for url, schema in entity.metadata.items():
>>>     print(url, schema)
```

The descriptive XML metadata document can be returned as a string by passing the key of the map (url) to the `metadata()` method

```
>>> for url in entity.metadata:
>>>     xml_document = client.metadata(url)
```

An alternative is to call the `metadata_for_entity` directly

```
>>> xml_document = client.metadata_for_entity(entity, "https://www.person.com/person")
```

this will fetch the first metadata document which matches the schema argument on the entity

Metadata can be attached to entities either by passing an XML document as a string:

```
>>> folder = entity.folder("723f6f27-c894-4ce0-8e58-4c15a526330e")

>>> xml = "<person:Person xmlns:person='https://www.person.com/person'>" \
        "<person:Name>Bob Smith</person:Name>" \
        "<person:Phone>01234 100 100</person:Phone>" \
        "<person:Email>test@test.com</person:Email>" \
        "<person:Address>Abingdon, UK</person:Address>" \
        "</person:Person>"

>>> folder = client.add_metadata(folder, "https://www.person.com/person", xml)
```

or by reading the metadata from a file

```
>>> with open("DublinCore.xml", 'r', encoding="UTF-8") as md:
>>>     asset = client.add_metadata(asset, "http://purl.org/dc/elements/1.1/", md)
```

Descriptive metadata can also be updated to amend values or change the document structure To update an existing metadata document call

```
>>> client.update_metadata(entity, schema, xml_string)
```

For example the following python fragment appends a new element to an existing document.

```
>>> folder = client.folder("723f6f27-c894-4ce0-8e58-4c15a526330e") # call into the_
↪API
>>>
>>> for url, schema in folder.metadata.items():
>>>     if schema == "https://www.person.com/person":
>>>         xml_string = client.metadata(url) # call into the API
>>>         xml_document = ElementTree.fromstring(xml_string)
>>>         postcode = ElementTree.Element('{https://www.person.com/person}Postcode')
>>>         postcode.text = "OX14 3YS"
>>>         xml_document.append(postcode)
>>>         xml_string = ElementTree.tostring(xml_document, encoding='UTF-8').decode(
↪"utf-8")
>>>         entity.update_metadata(folder, schema, xml_string) # call into the API
```

12.1.7 Representations, Content Objects & Generations

Each asset in Preservica contains one or more representations, such as Preservation or Access etc.

To get a list of all the representations of an Asset

```
>>> for representation in client.representations(asset):
>>>     print(representation.rep_type)
>>>     print(representation.name)
>>>     print(representation.asset.title)
```

Each Representation will contain one or more Content Objects. Simple Assets contain a single Content Object whereas more complex objects such as 3D models, books, multi-page documents may have several content objects.

```
>>> for content_object in client.content_objects(representation):
>>>     print(content_object.reference)
>>>     print(content_object.title)
>>>     print(content_object.description)
>>>     print(content_object.parent)
>>>     print(content_object.metadata)
>>>     print(content_object.asset.title)
```

Each content object will contain a least one Generation, migrated content may have multiple Generations.

```
>>> for generation in client.generations(content_object):
>>>     print(generation.original)
>>>     print(generation.active)
>>>     print(generation.content_object)
>>>     print(generation.format_group)
>>>     print(generation.effective_date)
>>>     print(generation.bitstreams)
```

Each Generation has a list of BitStream ids which can be used to fetch the actual content from the server or fetch technical metadata about the bitstream itself:

```
>>> for bitstream in generation.bitstreams:
>>>     print(bitstream.filename)
>>>     print(bitstream.length)
>>>     for algorithm,value in bitstream.fixity.items():
>>>         print(algorithm, value)
```

The actual content files can be download using `bitstream_content()`

```
>>> client.bitstream_content(bitstream, bitstream.filename)
```

12.1.8 Integrity Check History

You can request the history of all integrity checks which have been carried out on a bitstream

```
>>> for bitstream in generation.bitstreams:
>>>     for check in client.integrity_checks(bitstream):
>>>         print(check)
```

The list of returned checks includes both full and quick integrity checks.

Note: This call does not start a new check, it only returns information about previous checks.

12.1.9 Moving Entities

We can move entities between folders using the `move` call

```
>>> client.move(entity, dest_folder)
```

Where `entity` is the object to move either an `Asset` or `Folder` and the second argument is destination folder where the entity is moved to.

Folders can be moved to the root of the repository by passing `None` as the second argument.

```
>>> entity = client.move(folder, None)
```

The `move()` call is an alias for `move_sync()` which is a synchronous (blocking call):

```
>>> entity = client.move_sync(entity, dest_folder)
```

An asynchronous (non-blocking) version is also available which returns a progress id.

```
>>> pid = client.move_async(entity, dest_folder)
```

You can determine the completed status of the asynchronous move call by passing the argument to `get_async_progress`

```
>>> status = client.get_async_progress(pid)
```

12.1.10 Deleting Entities

You can initiate and approve a deletion request using the API.

Note: Deletion is a two stage process within Preservica and requires two distinct sets of credentials. To use the delete functions you must be using the “`credentials.properties`” authentication method.

Note: The Deletion API is only available when connected to Preservica version 6.2 or above

Add `manager.username` and `manager.password` to the credentials file.

```
[credentials]
username=
password=
server=
tenant=
manager.username=
manager.password=
```

Deleting an asset

```
>>> asset_ref = client.delete_asset(asset, "operator comments", "supervisor comments")
>>> print(asset_ref)
```

Deleting a folder

```
>>> folder_ref = client.delete_folder(folder, "operator comments", "supervisor_
↳comments")
>>> print(folder_ref)
```

Warning: This API call deletes entities within the repository, it both initiates and approves the deletion request and therefore must be used with care.

12.1.11 Finding Updated Entities

We can query Preservica for entities which have changed over the last n days using

```
>>> for e in client.updated_entities(previous_days=30):
>>>     print(e)
```

The argument is the number of previous days to check for changes. This call does paging internally.

The pyPreservica library also provides a web service call which is part of the content API which allows downloading of digital content directly without having to request the Representations and Generations first. This call is a short-cut to request the Bitstream from the latest Generation of the first Content Object in the Access Representation of an Asset. If the asset does not have an Access Representation then the Preservation Representation is used.

For very simple assets which comprise a single digital file in a single Representation then this call will probably do what you expect.

```
>>> asset = client.asset("edf403d0-04af-46b0-ab21-e7a620bfdedf")
>>> filename = client.download(asset, "asset.jpg")
```

For complex multi-part assets which have been through preservation actions it may be better to use the data model and the `bitstream_content()` function to fetch the exact bitstream you need.

12.1.12 Add or remove asset and folder icons

You can now add and remove icons on assets and folders using the API. The icons will be displayed in the Explorer and Universal Access interfaces.

```
>>> folder = client.folder("edf403d0-04af-46b0-ab21-e7a620bfdedf")
>>>> client.add_thumbnail(folder, "../my-icon.png")

>>> client.remove_thumbnail(folder)
```

and for assets

```
>>> asset = client.asset("edf403d0-04af-46b0-ab21-e7a620bfdedf")
>>> client.add_thumbnail(asset, "../my-icon.png")

>>> client.remove_thumbnail(asset)
```

We also have a function to fetch the thumbnail image for an asset or folder

```
>>> asset = client.asset("edf403d0-04af-46b0-ab21-e7a620bfdedf")
>>> filename = client.thumbnail(asset, "thumbnail.jpg")
```

You can specify the size of the thumbnail by passing a second argument

```
>>> asset = client.asset("edf403d0-04af-46b0-ab21-e7a620bfdedf")
>>> filename = client.thumbnail(asset, "thumbnail.jpg", Thumbnail.LARGE)    ##
↳ 400x400 pixels
>>> filename = client.thumbnail(asset, "thumbnail.jpg", Thumbnail.MEDIUM)  ##
↳ 150x150 pixels
>>> filename = client.thumbnail(asset, "thumbnail.jpg", Thumbnail.SMALL)   ## 64x64
↳ pixels
```

12.1.13 Replacing Content Objects

Preservica now supports replacing individual Content Objects within an Asset. The use case here is you have uploaded a large digitised object such as book and you subsequently discover that a page has been digitised incorrectly. You would like to replace a single page (Content Object) without having to delete and re-ingest the complete Asset.

The non-blocking (asynchronous) API call will replace the last active Generation of the Content Object

```
>>> content_object = client.content_object('0f2997f7-728c-4e55-9f92-381ed1260d70')
>>> file = "C:/book/page421.tiff"
>>> pid = client.replace_generation_async(content_object, file)
```

This will return a process id which can be used to monitor the replacement workflow using

```
>>> status = client.get_async_progress(pid)
```

By default the API will generate a new fixity value on the client using the same fixity algorithm as the original Generation you are replacing. If you want to use a different fixity algorithm or you want to use a pre-calculated or existing fixity value you can specify the algorithm and value.

```
>>> content_object = client.content_object('0f2997f7-728c-4e55-9f92-381ed1260d70')
>>> file = "C:/book/page421.tiff"
>>> pid = client.replace_generation_async(content_object, file, fixity_algorithm='SHA1
↳ ', fixity_value='2fd4e1c67a2d28fced849ee1bb76e7391b93eb12')
```

There is also an synchronous or blocking version which will wait for the replace workflow to complete before returning back to the caller.

```
>>> content_object = client.content_object('0f2997f7-728c-4e55-9f92-381ed1260d70')
>>> file = "C:/book/page421.tiff"
>>> workflow_status = client.replace_generation_sync(content_object, file)
```

12.1.14 Export OPEX Package

pyPreservica allows clients to request a full package export from the system by folder or asset, this will start an export workflow and download the resulting dissemination package when the export workflow has completed.

The resulting package will be a zipped OPEX formatted package containing the digital content and metadata. The `export_opex` API is a blocking call which will wait for the export workflow to complete before downloading the package.

```
>>> folder = client.folder('0f2997f7-728c-4e55-9f92-381ed1260d70')
>>> opex_zip = client.export_opex(folder)
```

The output is the name of the downloaded zip file in the current working directory.

By default the OPEX package includes metadata, digital content with the latest active generations and the parent hierarchy.

The API can be called on either a folder or a single asset.

```
>>> asset = client.asset('1f2129f7-728c-4e55-9f92-381ed1260d70')
>>> opex_zip = client.export_opex(asset)
```

The call also takes the following optional arguments

- IncludeContent “Content” or “NoContent”
- IncludeMetadata “Metadata” or “NoMetadata” or “MetadataWithEvents”
- IncludedGenerations “LatestActive” or “AllActive” or “All”
- IncludeParentHierarchy “true” or “false”

e.g.

```
>>> folder = client.folder('0f2997f7-728c-4e55-9f92-381ed1260d70')
>>> opex_zip = client.export_opex(folder, IncludeContent="Content", IncludeMetadata=
↳ "MetadataWithEvents")
```

12.2 Content API

pyPreservica now contains some experimental interfaces to the content API

<https://us.preservica.com/api/content/documentation.html>

The content API is a readonly interface which returns json documents rather than XML and which has some duplication with the entity API, but it does contain search capabilities.

The content API client is created using

```
>>> from pyPreservica import *
>>> client = ContentAPI()
```

12.2.1 object-details

Get the details for a Asset or Folder as a raw json document:

```
>>> client = ContentAPI()
>>> client.object_details("IO", "uuid")
>>> client.object_details("SO", "uuid")
```

12.2.2 indexed-fields

Get a list of all the indexed metadata fields within the solr server. This includes the default xip.* fields and any custom indexes which have been created through custom index files.

```
>>> client = ContentAPI()
>>> client.indexed_fields():
```

12.2.3 Search

Search the repository using a single expression which matches on any indexed field.

```
>>> client = ContentAPI()
>>> client.simple_search_csv()
```

Searches for everything and writes the results to a csv file called “search.csv”, by default the csv columns contain reference, title, description, document_type, parent_ref, security_tag.

You can pass the query term as the first argument (% is the wildcard character) and the csv file name as the second argument.

```
>>> client = ContentAPI()
>>> client.simple_search_csv("%", "results.csv")

>>> client = ContentAPI()
>>> client.simple_search_csv("Oxford", "oxford.csv")

>>> client = ContentAPI()
>>> client.simple_search_csv("History of Oxford", "history.csv")
```

The last argument is an optional list of indexed fields which are the csv file columns.

```
>>> client = ContentAPI()
>>> metadata_fields = ["xip.reference", "xip.title", "xip.description", "xip.document_
↳ type", "xip.parent_ref", "xip.security_descriptor"]
>>> client.simple_search_csv("%", "results.csv", metadata_fields)
```

or to include everything except the full text index value

```
>>> client = ContentAPI()
>>> everything = list(filter(lambda x: x != "xip.full_text", client.indexed_fields()))
>>> client.simple_search_csv("%", "results.csv", everything)
```

12.3 Upload API

PyPreservica provides some limited capabilities for the Upload Content API

<https://developers.preservica.com/api-reference/3-upload-content-s3-compatible>

The Upload API can be used for creating, uploading and automatically starting an ingest workflows with pre-created packages. The Package can be either a native v5 SIP as created from a tool such as the SIP Creator or a native v6 SIP created manually. Zipped OPEX packages are also supported. <https://developers.preservica.com/documentation/open-preservation-exchange-opex>

The package can also be a regular zip file containing just folders and files with or without simple .metadata files.

12.3.1 Uploading Packages

The upload API client is created using

```
>>> from pyPreservica import *
>>> upload = UploadAPI()
```

Once you have a client you can use it to upload packages.:

```
>>> upload.upload_zip_package("my-package.zip")
```

Will upload the local zip file and start an ingest workflow if one is enabled.

The zip file can be any of the following:

- Zipped Native XIPv5 Package (i.e. created from the SIP Creator)
- Zipped Native XIPv6 Package (see below)
- Zipped OPEX Package
- Zipped Folder

Note: A Workflow Context must be active for the package upload requests to be successful.

If the package is a simple zipped folder without a manifest XML then you will want to pass information to the ingest to specify which folder the content should be ingested into. To specify the parent folder of the ingest pass a folder object as the second argument.

```
>>> upload = UploadAPI()
>>> client = EntityAPI()
>>> folder = client.folder("edf403d0-04af-46b0-ab21-e7a620bfdedf")
>>> upload.upload_zip_package(path_to_zip_package="my-package.zip", folder=folder)
```

12.3.2 Monitoring Upload Progress

The `upload_zip_package` function accepts an optional `Callback` parameter. The parameter references a class that pyPreservica invokes intermittently during the transfer operation.

pyPreservica executes the class's `__call__` method. For each invocation, the class is passed the number of bytes transferred up to that point. This information can be used to implement a progress monitor.

The following `Callback` setting instructs pyPreservica to create an instance of the `UploadProgressCallback` class. During the upload, the instance's `__call__` method will be invoked intermittently.:

```
>>> from pyPreservica import UploadProgressCallback
>>> my_callback=UploadProgressCallback("my-package.zip")
>>> client.upload_zip_package(path_to_zip_package="my-package.zip", folder=folder,
↳ callback=my_callback)
```

The default pyPreservica `UploadProgressCallback` looks like

```
import os
import sys
import threading

class ProgressPercentage(object):
    def __init__(self, filename):
        self._filename = filename
        self._size = float(os.path.getsize(filename))
        self._seen_so_far = 0
        self._lock = threading.Lock()

    def __call__(self, bytes_amount):
        with self._lock:
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```

        self._seen_so_far += bytes_amount
        percentage = (self._seen_so_far / self._size) * 100
        sys.stdout.write("\r%s  %s / %s  (%.2f%%)" % (self._filename, self._seen_
↪so_far, self._size, percentage))
        sys.stdout.flush()

```

12.3.3 Creating Packages

The UploadAPI module also contains functions for creating XIPv6 packages directly from content files.

To create a package containing a single preservation Content Object (file) as part of an Asset which will be a child of specified folder

```

>>> package_path = simple_asset_package(preservation_file="my-image.tiff", parent_
↪folder=folder)

```

The output is a path to the zip file which can be passed directly to the `upload_zip_package` method:

```

>>> client.upload_zip_package(path_to_zip_package=package_path)

```

By default the Asset title and description will be taken from the file name.

If you don't specify an export folder the new package will be created in the system TEMP folder. If you want to override this behaviour and explicitly specify the output folder for the package use the `export_folder` argument

```

>>> package_path = simple_asset_package(preservation_file="my-image.tiff", parent_
↪folder=folder,
                                         export_folder="/mnt/export/packages")

```

You can specify the Asset title and description using additional keyword arguments.

```

>>> package_path = simple_asset_package(preservation_file="my-image.tiff", parent_
↪folder=folder,
                                         Title="Asset Title", Description="Asset_
↪Description")

```

You can also add a second Access content object to the asset. This will create an asset with two representations (Preservation & Access)

```

>>> package_path = simple_asset_package(preservation_file="my-image.tiff", access_
↪file="my-image.jpg"
                                         parent_folder=folder)

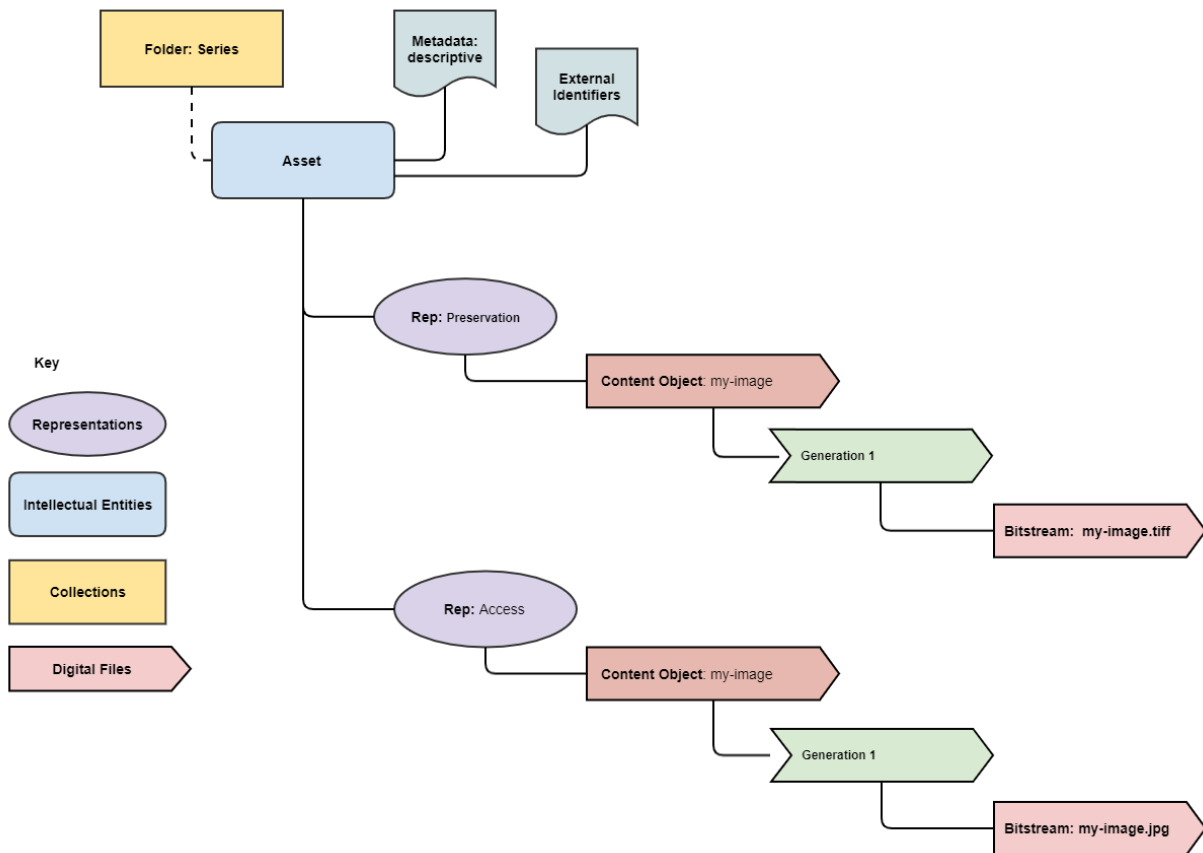
```

It is possible to configure the asset within the package using the following additional keyword arguments.

- Title Asset Title
- Description Asset Description
- SecurityTag Asset Security Tag
- CustomType Asset Type
- Preservation_Content_Title Content Object Title of the Preservation Object
- Preservation_Content_Description Content Object Description of the Preservation Object
- Access_Content_Title Content Object Title of the Access Object

- `Access_Content_Description` Content Object Description of the Access Object
- `Preservation_Generation_Label` Generation Label for the Preservation Object
- `Access_Generation_Label` Generation Label for the Access Object
- `Asset_Metadata` Dictionary of metadata schema/documents to add to the Asset
- `Identifiers` Dictionary of Asset identifiers
- `Preservation_files_fixity_callback` Fixity generation callback for preservation files
- `Access_files_fixity_callback` Fixity generation callback for access files

The package will contain an asset with the following structure.



For example to add descriptive metadata and two 3rd party identifiers use the following

```
>>> metadata = {"http://purl.org/dc/elements/1.1/": "dublin_core.xml"}
>>> identifiers = {"DOI": "doi:10.1038/nphys1170", "ISBN": "978-3-16-148410-0"}
>>> package_path = simple_asset_package(preservation_file="my-image.tiff", access_
↪ file="my-image.jpg"
                                parent_folder=folder, Asset_Metadata=metadata,
↪ Identifiers=identifiers)
```

More complex assets can also be defined which contain multiple Content Objects, for example a book with multiple pages etc.

The `complex_asset_package` function takes a collection of preservation files and an optional collection of access files. It creates a single asset package with multiple content objects per Representation.

Use a **list** collection to preserve the ordering of the content objects within the asset. For example the first page of a book should be the first item added to the list.

```
>>> preservation_files = list()
>>> preservation_files.append("page-1.tiff")
>>> preservation_files.append("page-2.tiff")
>>> preservation_files.append("page-3.tiff")

>>> access_files = list()
>>> access_files.append("book.pdf")

>>> package_path = complex_asset_package(preservation_files_list=preservation_files,
↳access_files_list=access_files,
                                     parent_folder=folder)
```

12.3.4 Custom Fixity Generation

By default the `simple_asset_package` and `complex_asset_package` routines will create packages which contain **SHA1** fixity values.

You can override this default behaviour through the use of the callback options. The pyPreservica library provides default callbacks for SHA-1, SHA256 & SHA512

- `Sha1FixityCallback`
- `Sha256FixityCallback`
- `Sha512FixityCallback`

To use one of the default callbacks:

```
>>> package_path = complex_asset_package(preservation_files_list=preservation_files,
↳access_files_list=access_files,
                                     parent_folder=folder, Preservation_files_
↳fixity_callback=Sha512FixityCallback())
```

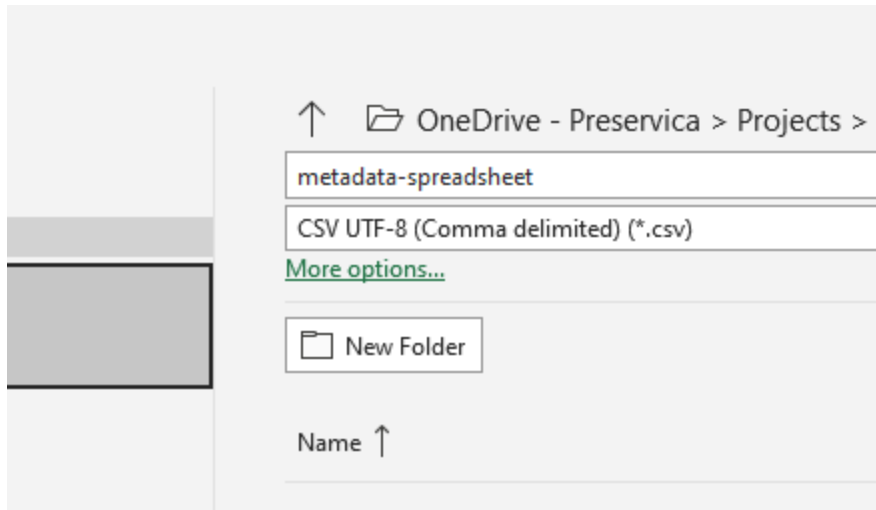
If you want to re-use existing externally generated fixity values for performance or integrity reasons then you can create a custom callback. The callback takes the filename and the path of the file and should return a tuple containing the algorithm name and fixity value

```
>>> class MyFixityCallback:
>>>     def __call__(self, filename, full_path):
>>>         ...
>>>         ...
>>>         return "SHA1", value
```

12.3.5 Spreadsheet Metadata

pyPreservica now provides some experimental support for working with metadata in spreadsheets. The library provides support for generating descriptive metadata XML documents for each row in a spreadsheet, creating an XSD schema for the XML documents and creating a custom transform for viewing the metadata in the UA portal along side a custom search index.

Before working with the spreadsheet it should be saved as a UTF-8 CSV document within Excel.



CSV to XML works by extracting each row of a spreadsheet and creating a single XML document for each row. The spreadsheet columns are the XML attributes.

The XML namespace and root element need to be provided. You also need to specify which column should be used to name the XML files.

```
>>> cvs_to_xml(csv_file="my-spreadsheet.csv", root_element="Metadata", file_name_
↳ column="filename", xml_namespace="https://test.com/Metadata")
```

This will read the `my-spreadsheet.csv` csv file and create a set of XML documents, one for each row in the csv file. The XML files will be named after the value in the `filename` column.

The resulting XML documents will look like

```
<?xml version='1.0' encoding='utf-8'?>
<Metadata xmlns="https://test.com/Metadata">
  <Column1>...</Column1>
  <Column2>...</Column2>
  <Column3>...</Column3>
  <Column4>...</Column4>
</Metadata>
```

You can create a XSD schema for the documents by calling

```
>>> cvs_to_xsd(csv_file="my-spreadsheet.csv", root_element="Metadata", xml_namespace=
↳ "https://test.com/Metadata")
```

Which will generate a document `Metadata.xsd`

```
<?xml version='1.0' encoding='utf-8'?>
<xs:schema xmlns:xs="http://www.w3.org/2001/XMLSchema" attributeFormDefault=
↳ "unqualified" elementFormDefault="qualified"
  targetNamespace="https://test.com/Metadata">
  <xs:element name="Metadata">
    <xs:complexType>
      <xs:sequence>
        <xs:element type="xs:string" name="Column1" />
        <xs:element type="xs:string" name="Column2" />
        <xs:element type="xs:string" name="Column3" />
        <xs:element type="xs:string" name="Column4" />
      </xs:sequence>
    </xs:complexType>
  </xs:element>
</xs:schema>
```

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```

        </xs:sequence>
    </xs:complexType>
</xs:element>
</xs:schema>

```

To display the resulting metadata in the UA portal you will need a CMIS transform to tell Preservica which attributes to display. You can generate one by calling

```

>>> cvs_to_cmis_xslt(csv_file="my-spreadsheet.csv", root_element="Metadata", title=
↳ "My Metadata Title",
    xml_namespace="https://test.com/Metadata")

```

You can also auto-generate a custom search index document which will add indexes for each column in the spreadsheet

```

>>> csv_to_search_xml(csv_file="my-spreadsheet.csv", root_element="Metadata",
    xml_namespace="https://test.com/Metadata")

```

12.3.6 Ingest Web Video

pyPreservica now contains the ability to ingest web video directly from video hosting sites such as YouTube and others. To use this functionality you need to install the additional Python Project `youtube_dl`

```
$ pip install --upgrade youtube_dl
```

You can ingest video's directly with only the video site URL

```

>>> upload = UploadAPI()
>>> client = EntityAPI()
>>> url = "https://www.youtube.com/watch?v=4GCr9gljY7s"
>>> folder = client.folder("edf403d0-04af-46b0-ab21-e7a620bfdedf")
>>> upload.ingest_web_video(url=url, parent_folder=folder):

```

It will work with most sites that host video, for example using c-span:

```

>>> upload = UploadAPI()
>>> client = EntityAPI()
>>> url = "https://www.c-span.org/video/?508691-1/ceremonial-swearing-democratic-
↳ senator-padilla"
>>> folder = client.folder("edf403d0-04af-46b0-ab21-e7a620bfdedf")
>>> upload.ingest_web_video(url=url, parent_folder=folder):

```

or UK parliament

```

>>> upload = UploadAPI()
>>> client = EntityAPI()
>>> url = "https://parliamentlive.tv/event/index/b886f44b-0e65-47bc-b506-d0e805c01f4b"
>>> folder = client.folder("edf403d0-04af-46b0-ab21-e7a620bfdedf")
>>> upload.ingest_web_video(url=url, parent_folder=folder):

```

The asset will automatically have a title and description pulled from the original site. You can override the default title, description and security tag with optional arguments and add 3rd party identifiers.

```

>>> upload = UploadAPI()
>>> client = EntityAPI()

```

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```

>>> identifier_map = {"Type": "youtube.com"}
>>> url = "https://www.youtube.com/watch?v=4GCr9gljY7s"
>>> title = "Preservica Cloud Edition: Keeping your digital assets safe and accessible
↪ "
>>> folder = client.folder("edf403d0-04af-46b0-ab21-e7a620bfdedf")
>>> upload.ingest_web_video(url=url, parent_folder=folder, Identifiers=identifier_map,
↪ Title=title, SecurityTag="public")

```

12.4 Entity API Developer Interface

This part of the documentation covers all the interfaces of pyPreservica *EntityAPI* object.

class pyPreservica.**EntityAPI**

asset (*reference*)

Returns an asset object back by its internal reference identifier

Parameters **reference** (*str*) – The unique identifier for the asset usually its uuid

Returns The asset object

Return type *Asset*

Raises **RuntimeError** – if the identifier is incorrect

folder (*reference*)

Returns a folder object back by its internal reference identifier

Parameters **reference** (*str*) – The unique identifier for the asset usually its uuid

Returns The folder object

Return type *Folder*

Raises **RuntimeError** – if the identifier is incorrect

content_object (*reference*)

Returns a content object back by its internal reference identifier

Parameters **reference** (*str*) – The unique identifier for the asset usually its uuid

Returns The content object

Return type *ContentObject*

Raises **RuntimeError** – if the identifier is incorrect

entity (*entity_type, reference*)

Returns an generic entity based on its reference identifier

Parameters

- **entity_type** (*entity_type*) – The type of entity
- **reference** (*str*) – The unique identifier for the entity

Returns The entity

Return type *Entity*

Raises **RuntimeError** – if the identifier is incorrect

save (*entity*)

Updates the title and description of an entity The security tag and parent are not saved via this method call

Parameters **entity** (*Entity*) – The entity (asset, folder, content_object) to be updated

Returns The updated entity

Return type *Entity*

security_tag_async (*entity, new_tag*)

Change the security tag of an asset or folder This is a non blocking call which returns immediately.

Parameters

- **entity** ([Entity](#)) – The entity (asset, folder) to be updated
- **new_tag** (*str*) – The new security tag to be set on the entity

Returns A progress ID**Return type** *str***security_tag_sync** (*entity*, *new_tag*)

Change the security tag of an asset or folder This is a blocking call which returns after all entities have been updated.

Parameters

- **entity** ([Entity](#)) – The entity (asset, folder) to be updated
- **new_tag** (*str*) – The new security tag to be set on the entity

Returns The updated entity**Return type** [Entity](#)**create_folder** (*title*, *description*, *security_tag*, *parent=None*)

Create a new folder in the repository

Parameters

- **title** (*str*) – The title of the new folder
- **description** (*str*) – The description of the new folder
- **security_tag** (*str*) – The security tag of the new folder
- **parent** (*str*) – The identifier for the parent folder

Returns The new folder object**Return type** [Folder](#)**representations** (*asset*)

Return a set of representations for the asset

Parameters **asset** ([Asset](#)) – The asset containing the required representations**Returns** Set of Representation objects**Return type** *set*([Representation](#))**content_objects** (*representation*)

Return a list of content objects for a representation

Parameters **representation** ([Representation](#)) – The representation**Returns** List of content objects**Return type** *list*([ContentObject](#))**generations** (*content_object*)

Return a list of Generation objects for a content object

Parameters **content_object** ([ContentObject](#)) – The content object**Returns** list of generations**Return type** *list*([Generation](#))**bitstream_content** (*bitstream*, *filename*)

Downloads the bitstream object to a local file

Parameters

- **bitstream** ([Bitstream](#)) – The content object
- **filename** (*str*) – The name of the file the bytes are written to

Returns the number of bytes written**Return type** *int***identifiers_for_entity** (*entity*)

Return a set of identifiers which belong to the entity

Parameters **entity** ([Entity](#)) – The entity**Returns** Set of identifiers as tuples**Return type** *set*(*Tuple*)

identifier (*identifier_type*, *identifier_value*)

Return a set of entities with external identifiers which match the type and value

Parameters

- **identifier_type** (*str*) – The identifier type
- **identifier_value** (*str*) – The identifier value

Returns Set of entity objects which have a reference and title attribute

Return type `set(Entity)`

add_identifier (*entity*, *identifier_type*, *identifier_value*)

Add a new external identifier to an Entity object

Parameters

- **entity** (`Entity`) – The entity the identifier is added to
- **identifier_type** (*str*) – The identifier type
- **identifier_value** (*str*) – The identifier value

Returns An internal id for this external identifier

Return type `str`

delete_identifiers (*entity*, *identifier_type=None*, *identifier_value=None*)

Delete identifiers on an Entity object

Parameters

- **entity** (`Entity`) – The entity the identifiers are deleted from
- **identifier_type** (*str*) – The identifier type
- **identifier_value** (*str*) – The identifier value

Returns `entity`

Return type `Entity`

metadata (*uri*)

Fetch the metadata document by its identifier, this is the key from the entity metadata map

Parameters **uri** (*str*) – The metadata identifier

Returns A XML document as a string

Return type `str`

metadata_for_entity (*entity*, *schema*)

Fetch the first metadata document which matches the schema URI from an entity

Parameters

- **entity** (`Entity`) – The entity containing the metadata
- **schema** (*str*) – The metadata schema URI

Returns The first XML document on the entity document matching the schema URI

Return type `str`

add_metadata (*entity*, *schema*, *data*)

Add a new descriptive XML document to an entity

Parameters

- **entity** (`Entity`) – The entity to add the metadata to
- **schema** (*str*) – The metadata schema URI
- **data** (*data*) – The XML document as a string or as a file bytes

Returns The updated Entity

Return type `Entity`

update_metadata (*entity*, *schema*, *data*)

Update an existing descriptive XML document on an entity

Parameters

- **entity** (`Entity`) – The entity to add the metadata to
- **schema** (*str*) – The metadata schema URI
- **data** (*data*) – The XML document as a string or as a file bytes

Returns The updated Entity

Return type `Entity`

delete_metadata (*entity, entity, schema*)

Delete an existing descriptive XML document on an entity by its schema This call will delete all fragments with the same schema

Parameters

- **entity** (*Entity*) – The entity to add the metadata to
- **schema** (*str*) – The metadata schema URI

Returns The updated Entity

Return type *Entity*

move_sync (*entity, dest_folder*)

Move an entity (asset or folder) to a new folder This call blocks until the move is complete

Parameters

- **entity** (*Entity*) – The entity to move either asset or folder
- **dest_folder** (*Entity*) – The new destination folder. This can be None to move a folder to the root of the repository

Returns The updated entity

Return type *Entity*

move_async (*entity, dest_folder*)

Move an entity (asset or folder) to a new folder This call returns immediately and does not block

Parameters

- **entity** (*Entity*) – The entity to move either asset or folder
- **dest_folder** (*Entity*) – The new destination folder. This can be None to move a folder to the root of the repository

Returns Progress ID token

Return type *str*

move (*entity, dest_folder*)

Move an entity (asset or folder) to a new folder This call is an alias for the move_sync (blocking) method.

Parameters

- **entity** (*Entity*) – The entity to move either asset or folder
- **dest_folder** (*Entity*) – The new destination folder. This can be None to move a folder to the root of the repository

Returns The updated entity

Return type *Entity*

children (*folder_reference, maximum=50, next_page=None*)

Return the child entities of a folder one page at a time. The caller is responsible for requesting the next page of results.

Parameters

- **folder_reference** (*str*) – The parent folder reference, None for the children of root folders
- **maximum** (*int*) – The maximum size of the result set in each page
- **next_page** (*str*) – A URL for the next page of results

Returns A set of entity objects

Return type *set(Entity)*

descendants (*folder_reference*)

Return the immediate child entities of a folder using a lazy iterator. The paging is done internally using a default page size of 50 elements. Callers can iterate over the result to get all children with a single call.

Parameters **folder_reference** (*str*) – The parent folder reference, None for the children of root folders

Returns A set of entity objects (Folders and Assets)

Return type *set(Entity)*

all_descendants (*folder_reference*)

Return all child entities recursively of a folder or repository down to the assets using a lazy iterator. The paging is done internally using a default page size of 50 elements. Callers can iterate over the result to get all children with a single call.

param str folder_reference The parent folder reference, None for the children of root folders

return A set of entity objects (Folders and Assets)

rtype set(Entity)

delete_asset (*asset, operator_comment, supervisor_comment*)

Initiate and approve the deletion of an asset.

Parameters

- **asset** (Asset) – The asset to delete
- **operator_comment** (str) – The comments from the operator which are added to the logs
- **supervisor_comment** (str) – The comments from the supervisor which are added to the logs

Returns The asset reference

Return type str

delete_folder (*asset, operator_comment, supervisor_comment*)

Initiate and approve the deletion of a folder.

Parameters

- **asset** (Folder) – The folder to delete
- **operator_comment** (str) – The comments from the operator which are added to the logs
- **supervisor_comment** (str) – The comments from the supervisor which are added to the logs

Returns The folder reference

Return type str

thumbnail (*entity, filename, size=Thumbnail.LARGE*)

Get the thumbnail image for an asset or folder

Parameters

- **entity** (Entity) – The entity
- **filename** (str) – The file the image is written to
- **size** (Thumbnail) – The size of the thumbnail image

Returns The filename

Return type str

download (*entity, filename*)

Download the first generation of the access representation of an asset

Parameters

- **entity** (Entity) – The entity
- **filename** (str) – The file the image is written to
- **size** (Thumbnail) – The size of the thumbnail image

Returns The filename

Return type str

updated_entities (*previous_days: int = 1*)

Fetch a list of entities which have changed (been updated) over the previous n days.

This method uses a generator function to make repeated calls to the server for every page of results.

Parameters **previous_days** (int) – The number of days to check for changes.

Returns A list of entities

Return type list

class pyPreservica.Generation

Generations represent changes to content objects over time, as formats become obsolete new generations may need to be created to make the information accessible.

original

original generation (True or False)

active

active generation (True or False)

format_group

format for this generation

effective_date

effective date generation

bitstreams

list of Bitstream objects

class pyPreservica.Bitstream

Bitstreams represent the actual computer files as ingested into Preservica, i.e. the TIFF photograph or the PDF document

filename

The filename of the original bitstream

length

The file size in bytes of the original Bitstream

fixity

Map of fixity values for this bitstream, the key is the algorithm name and the value is the fixity value

class pyPreservica.Representation

Representations are used to define how the information object are composed in terms of technology and structure.

rep_type

The type of representation

name

The name of representation

asset

The asset the representation belongs to

class pyPreservica.Entity

Entity is the base class for assets, folders and content objects They all have the following attributes

reference

The unique internal reference for the entity

title

The title of the entity

description

The description of the entity

security_tag

The security tag of the entity

parent

The unique internal reference for this entity's parent object

The parent of an Asset is always a Folder

The parent of a Folder is always a Folder or None for a folder at the root of the repository

The parent of a Content Object is always an Asset

metadata

A map of descriptive metadata attached to the entity.

The key of the map is the metadata identifier used to retrieve the metadata document and the value is the schema URI

entity_type

Assets have entity type EntityType.ASSET

Folders have entity type EntityType.FOLDER

Content Objects have entity type EntityType.CONTENT_OBJECT

class pyPreservica.Asset

Asset represents the information object or intellectual unit of information within the repository.

reference

The unique internal reference for the asset

title

The title of the asset

description

The description of the asset

security_tag

The security tag of the asset

parent

The unique internal reference for this asset's parent folder

metadata

A map of descriptive metadata attached to the asset.

The key of the map is the metadata identifier used to retrieve the metadata document and the value is the schema URI

entity_type

Assets have entity type EntityType.ASSET

class pyPreservica.Folder

Folder represents the structure of the repository and contains both Assets and Folder objects.

reference

The unique internal reference for the folder

title

The title of the folder

description

The description of the folder

security_tag

The security tag of the folder

parent

The unique internal reference for this folder's parent folder

metadata

A map of descriptive metadata attached to the folder.

The key of the map is the metadata identifier used to retrieve the metadata document and the value is the schema URI

entity_type

Assets have entity type `EntityType.FOLDER`

class `pyPreservica.ContentObject`

`ContentObject` represents the internal structure of an asset.

reference

The unique internal reference for the content object

title

The title of the content object

description

The description of the content object

security_tag

The security tag of the content object

parent

The unique internal reference for this content object parent asset

metadata

A map of descriptive metadata attached to the content object.

The key of the map is the metadata identifier used to retrieve the metadata document and the value is the schema URI

entity_type

Content objects have entity type `EntityType.CONTENT_OBJECT`

12.5 Content API Developer Interface

12.6 Upload API Developer Interface

This part of the documentation covers all the interfaces of pyPreservica `UploadAPI` object.

class `pyPreservica.UploadAPI`

upload_zip_package (*path_to_zip_package*, *folder*, *callback*, *delete_after_upload*)

Uploads a zip file package and starts an ingest workflow

Parameters

- **path_to_zip_package** (*str*) – Path to the package
- **folder** (`Folder`) – The folder to ingest the package into
- **callback** (*str*) – Optional callback to allow the callee to monitor the upload progress
- **delete_after_upload** (*bool*) – Delete the package after the upload has completed

Raises `RuntimeError` –

12.7 Example Applications

Updating a descriptive metadata element value

If you need to bulk update metadata values the following script will check every asset in a folder given by the “folder-uuid” and find the matching descriptive metadata document by its namespace “your-xml-namespace”. It will then find a particular element in the xml document “your-element-name” and update its value.

```
from xml.etree import ElementTree
from pyPreservica import *
client = EntityAPI()
folder = client.folder("folder-uuid")
next_page = None
while True:
    children = client.children(folder.reference, maximum=10, next_page=next_page)
    for entity in children.results:
        if entity.entity_type is EntityAPI.EntityType.ASSET:
            asset = client.asset(entity.reference)
            for url, schema in asset.metadata.items():
                if schema == "your-xml-namespace":
                    xml_document = ElementTree.fromstring(client.metadata(url))
                    field_with_error = xml_document.find('.//{your-xml-namespace}your-
↪element-name')
                    if hasattr(field_with_error, 'text'):
                        if field_with_error.text == "Old Value":
                            field_with_error.text = "New Value"
                            asset = client.update_metadata(asset, schema, ElementTree.
↪tostring(xml_document, encoding='UTF-8', xml_declaration=True).decode("utf-8"))
                            print("Updated asset: " + asset.title)
            if not children.has_more:
                break
    else:
        next_page = children.next_page
```

The following script does the same thing as above but uses the function `descendants()` rather than `children()`. The difference is that `descendants()` does the paging of results internally and combined with a `filter()` on the lazy iterator provides a version which does not need the additional while loop or if statement!

```
client = EntityAPI()
folder = client.folder("folder-uuid")
for child_asset in filter(only_assets, client.descendants(folder.reference)):
    asset = client.asset(child_asset.reference)
    document = ElementTree.fromstring(client.metadata_for_entity(asset, "your-xml-
↳namespace"))
    field_with_error = document.find('://{your-xml-namespace}your-element-name')
    if hasattr(field_with_error, 'text'):
        if field_with_error.text == "Old Value":
            field_with_error.text = "New Value"
            new_xml = ElementTree.tostring(document, encoding='UTF-8', xml_
↳declaration=True).decode("utf-8")
            asset = client.update_metadata(asset, "your-xml-namespace", new_xml)
            print("Updated asset: " + asset.title)
```

Adding Metadata from a Spreadsheet

One common use case which can be solved with pyPreservica is adding descriptive metadata to existing Preservica assets or folders using metadata held in a spreadsheet. Normally each column in the spreadsheet contains a metadata attribute and each row represents a different asset.

The following is a short python script which uses pyPreservica to update assets within Preservica with Dublin Core Metadata held in a spreadsheet.

The spreadsheet should contain a header row. The column name in the header row should start with the text “dc:” to be included. There should be one column called “assetId” which contains the reference id for the asset to be updated.

The metadata should be saved as a UTF-8 CSV file called `dublincore.csv`

```
import xml
import csv
from pyPreservica import *

OAI_DC = "http://www.openarchives.org/OAI/2.0/oai_dc/"
DC = "http://purl.org/dc/elements/1.1/"
XSI = "http://www.w3.org/2001/XMLSchema-instance"

entity = EntityAPI()

headers = list()
with open('dublincore.csv', encoding='utf-8-sig', newline='') as csvfile:
    reader = csv.reader(csvfile)
    for row in reader:
        for header in row:
            headers.append(header)
        break
    if 'assetId' in headers:
        for row in reader:
            assetID = None
            xml_object = xml.etree.ElementTree.Element('oai_dc:dc', {"xmlns:oai_dc": OAI_DC, "xmlns:dc": DC, "xmlns:xsi": XSI})
            ↳OAI_DC, "xmlns:dc": DC, "xmlns:xsi": XSI)
            for value, header in zip(row, headers):
                if header.startswith('dc:'):
                    xml.etree.ElementTree.SubElement(xml_object, header).text = value
                elif header.startswith('assetId'):
```

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```

        assetID = value
        xml_request = xml.etree.ElementTree.tostring(xml_object, encoding='utf-8',
→ xml_declaration=True).decode('utf-8')
        asset = entity.asset(assetID)
        entity.add_metadata(asset, OAI_DC, xml_request)

    else:
        print("The CSV file should contain a assetId column containing the Preservica_
→ identifier for the asset to be updated")

```

Creating Searchable Transcripts from Oral Histories

The following is an example python script which uses a 3rd party Machine Learning API to automatically generate a text transcript from an audio file such as a WAVE file. The transcript is then uploaded to Preservica, is stored as metadata attached to an asset and indexed so that the audio or oral history is searchable.

This example uses the AWS <https://aws.amazon.com/transcribe/> service, but other AI APIs are also available. AWS provides a free tier <https://aws.amazon.com/free/> to allow you to try the service for no cost.

This python script does require a set of AWS credentials to use the AWS transcribe service.

The python script downloads a WAV file using its reference, uploads it to AWS S3 and then starts the transcription service, when the transcript is available it creates a metadata document containing the text and uploads it to Preservica..

```

import os,time,uuid,xml,boto3,requests
from pyPreservica import *

BUCKET = "com.my.transcribe.bucket"
AWS_KEY = '.....'
AWS_SECRET = '.....'
REGION = 'eu-west-1'
## download the file to the local machine
client = EntityAPI()
asset = client.asset('91c73c95-a298-448c-a5a3-2295e5052be3')
client.download(asset, f"{asset.reference}.wav")
# upload the file to AWS
s3_client = boto3.client('s3', region_name=REGION, aws_access_key_id=AWS_KEY, aws_
→secret_access_key=AWS_SECRET)
response = s3_client.upload_file(f"{asset.reference}.wav", BUCKET, f"{asset.reference}
→")
# Start the transcription service
transcribe = boto3.client('transcribe', region_name=REGION, aws_access_key_id=KEY,
→aws_secret_access_key=SECRET)
job_name = str(uuid.uuid4())
job_uri = f"https://s3-{REGION}.amazonaws.com/{BUCKET}/{asset.reference}"
transcribe.start_transcription_job(TranscriptionJobName=job_name, Media={
→'MediaFileUri': job_uri}, MediaFormat='wav', LanguageCode='en-US')
while True:
    status = transcribe.get_transcription_job(TranscriptionJobName=job_name)
    if status['TranscriptionJob']['TranscriptionJobStatus'] in ['COMPLETED', 'FAILED
→']:
        break
    print("Still working on the transcription....")
    time.sleep(5)
# upload the transcript text to Preservica
if status['TranscriptionJob']['TranscriptionJobStatus'] == 'COMPLETED':
    result_url = status['TranscriptionJob']['Transcript']['TranscriptFileUri']
    json = requests.get(result_url).json()
    text = json['results']['transcripts'][0]['transcript']

```

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```
xml_object = xml.etree.ElementTree.Element('tns:Transcript', {"xmlns:tns":
↪ "https://aws.amazon.com/transcribe/"})
xml.etree.ElementTree.SubElement(xml_object, "Transcription").text = text
xml_request = xml.etree.ElementTree.tostring(xml_object, encoding='utf-8', xml_
↪ declaration=True).decode('utf-8')
client.add_metadata(asset, "https://aws.amazon.com/transcribe/", xml_request) # ↵
↪ add the xml transcript
s3_client.delete_object(Bucket=BUCKET, Key=asset.reference) # delete the temp ↵
↪ file from s3
os.remove(f"{asset.reference}.wav") # delete the local copy
```

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